

# Advanced Computer Networking (ACN)

## Router Project – Description

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## Projects

- Projects are optional but highly recommended to gain deeper hands-on experience about a specific topic
- We offer two projects this semester:
  - Router project
  - QUIC project

## How do you participate?

- First, request a Gitlab repository if you have not requested a repository for the exercise yet:  
`https://acn.net.in.tum.de/auth`
- Merge requires resources from template repository:  
`git remote add template git@gitlab.lrz.de:acn/terms/2024ws/template.git`  
`git remote update`  
`git merge --allow-unrelated-histories template/router-project`
- You are only allowed to participate in one project (either QUIC or router)

## How to make clear on which project you are working?

- Merging the `router-project` branch creates the following file: `project.yml`
- We will only consider your submission for the router project iff the file contains only the following line:  

```
project: router
```
- We use the content of this file to decide which project we correct for a certain deadline
- **If you do not follow these instructions, we will not correct and grade your submission**

**Usually the network stack is part of your OS**

- Entire network stack provided
- Standardized socket interface

**Reasons for poor network performance over BSD sockets:**

- Dynamic memory allocation
- Costly context switches (user space - kernel space)
- Copying of packet data

### Known Userspace-Frameworks

- Data Plane Development Kit (DPDK)
- PF\_RING ZC
- netmap
- Linux eXpress Data Path (XDP)



### Acceleration techniques:

- Memory allocation only done once
- No copying of packet data
- Batch processing of packets
- Detect new packets by polling the NIC (lower number or no interrupts)
- Reduced functionality (raw Ethernet frames)

# Testbeds in Computer Science

## Scientific testbeds

- Platforms to implement, debug, and evaluate ideas and concepts
- Execution of experiments, e.g., benchmarking hardware and software components
- Important property: reproducibility of experiments

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# Testbeds in Computer Science

## Scientific testbeds

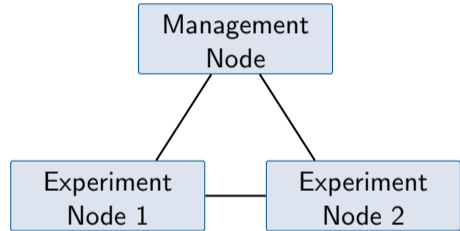
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## Plain orchestrating system (pos)

- pos is a framework for operating scientific testbeds developed in our research group

## Features of pos

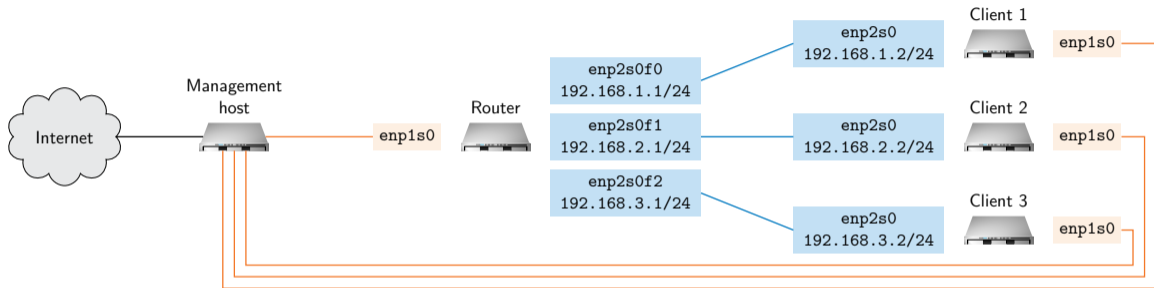
- Automation of experiment workflow
  - Live images
    - Experimenters **must** automate configuration
    - No residual state between reboots on experiment nodes
  - Other researchers can easily (re-)run experiment
- Experiments become [reproducible](#)



Minimal experiment topology



## Infrastructure for the router project



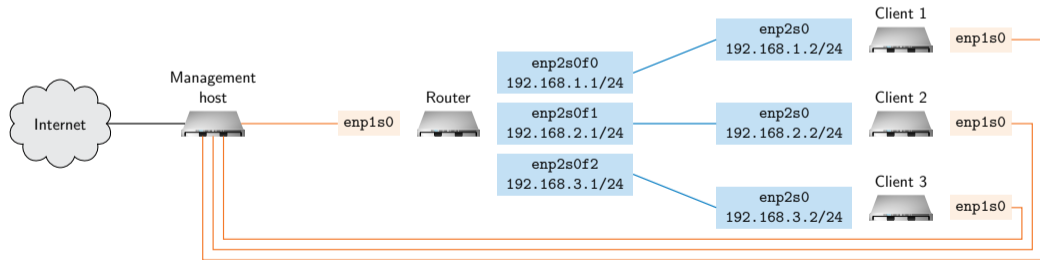
- Testbed consists of two node types:
  - Management node: Providing SSH and Internet connectivity to experiment nodes
  - Experiment nodes (router and clients): Used for the actual experiment
- Separate management (orange) and experiment (blue) networks
  - Separation ensures measurements that are not impacted by management traffic

## Project software router

- Implement a software router
- Using the packet processing framework DPDK
- Programming language: C/C++
- You get virtual machines for setting up your router
  
- Submissions using git repository (the same repo used for tutorial hand-ins)
- Project deliverables are graded
  
- Project description available: <https://acn.net.in.tum.de>

### Problem 1 (1 credits, deadline: November 26, 2024, 4:00 PM)

- Login into your virtual machines
- Configure the testbed setup
- Compile & configure DPDK
- Test your setup with a simple DPDK forwarding example
- Submission: scripts configuring router and clients



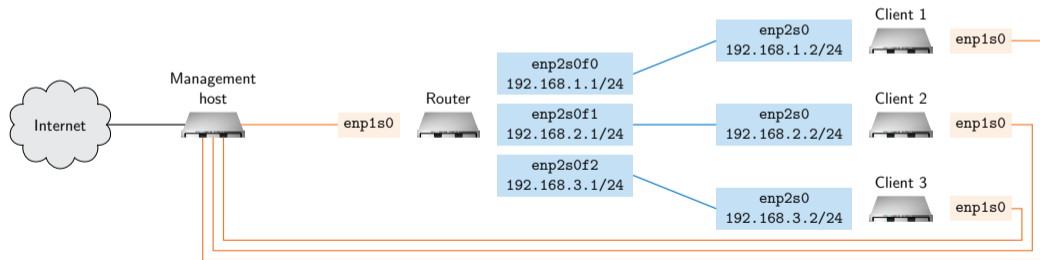
Testbed topology and containing addresses for router and client nodes

### 1a) Default route

- You are connected via SSH to an experiment node
- The SSH connection uses the default route
- **Warning:** removing the default route is a **bad idea**

## 1b) Experiment script

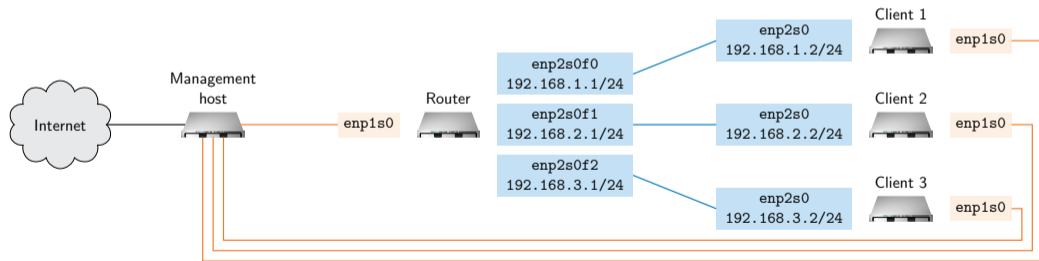
- Nodes are not booted:
  - allocate nodes
  - configure image
  - reboot machines
  - execute scripts for each node
- **Hint:** Have a look at the pos-examples repo



Testbed setup

## 1c) Client configuration

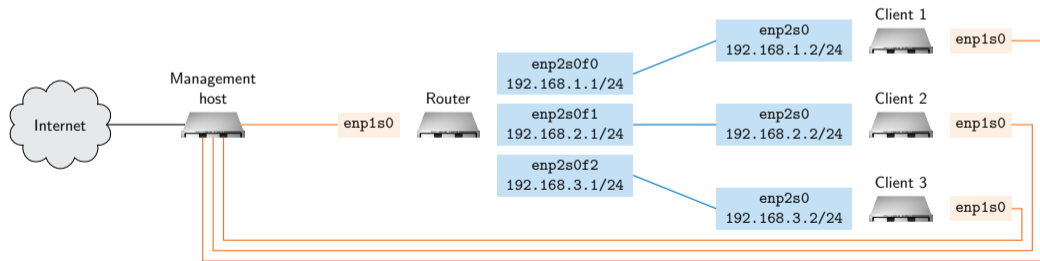
- Nodes are not configured:
  - regular Linux
  - config tool to use `ip` (do **NOT** use `ifconfig`)
  - start `eth1` interfaces
  - set correct addresses
  - configure routes to other clients



Testbed setup

## 1d) Router configuration

- Nodes are not configured:
  - router interfaces controlled by DPDK
  - regular Linux tools cannot be used for configuration
  - use the DPDK we provide (*see exercise sheet*)
  - read the README to compile and install DPDK
  - try out the forwarding app ( `fwd` )



Testbed setup

## 1e) Test Forwarder

- Configure client nodes
- Run forwarder on router node (forwarding between eth1 and eth2)
- Ping client2 node from client1 node
- Observe packets on client2 using `tcpdump`

## 1f) Bidirectional Forwarder

- The forwarder forwards traffic unidirectionally
- Extend the forwarder to forward in both directions
- Use a second thread



### **Problem 2 (4 credits, deadline: December 19, 2024, 4:00 PM)**

- Command line interface
- Router should answer the clients' ARP requests
- Sanity checks on IP packets
- Do routing decision and forward packets accordingly

### **Problem 3 (3.5 credits, deadline: January 14, 2025, 4:00 PM)**

- Implement a routing table
- Algorithm of choice: DIR-24-8
- Integrate routing table into your software router

### **Problem 4 (1.5 credits, deadline: January 30, 2025, 4:00 PM)**

- Measure performance
- Plot your measurement results
- Create a test report of your findings