# Advanced Computer Networking (ACN)

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#### Router Project—Problem 3

## ТШТ

#### Routing table

- · Look up next hop of incoming packet
- Perform longest prefix matching (LPM)
- Optimization goals:
  - Memory accesses are slow/expensive  $\rightarrow$  As few memory accesses as possible
  - Cache accesses are faster/cheaper  $\rightarrow$  As small memory footprint as possible

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#### DIR-24-8

- IPv4 only!
- Look up data structure optimized for hardware:
  - Implementing complex control logic in hardware is expensive
  - Memory is cheap
  - ightarrow DIR-24-8 rather optimized for fewer memory accesses than for memory size
- Presentation of the underlying algorithm in a previous lecture

#### Your task for Problem 3

- Implement the routing table
- Implement the routing\_table.h as given
- Test your routing table (basic example included in framework)
- Hint: You may extend the tests yourself